



# RADEON ProRender

- Photorealistic rendering and simple yet powerful CAD to AR/VR
- Add-in for SOLIDWORKS® 2016/2017/2018 - FREE & available now
- Auto conversion of CAD materials into physically based materials
- Control of polygon budget by part/assembly for AR/VR optimization
- GPU accelerated, runs on any GPU or CPU with OpenCL™ 1.2 support
- One click export for Radeon™ ProRender Game Engine Importer
- Radeon ProRender Game Engine Importer for Unreal Engine - FREE & available now

<https://pro.radeon.com/prorender>

**AMD** | R A D E O N P R O